

## FRANKLIN UNIVERSITY PROFICIENCY EXAM (FUPE) STUDY GUIDE

Course Title:	Discrete Math (MATH 320)
Recommended Textbook(s):	<i>Discrete Mathematics and its Applications</i> , seventh edition, by Kenneth H. Rosen. The sections noted in parenthesis are from the textbook.
Number & Type of Questions:	40 open-ended problems
Permitted Materials:	Any calculator.
Time Limit:	4 hours
Minimum Passing Score:	70%

**Description of the Test:** 

## Knowledge & Skills Required:

- 1. Construct truth tables for compound propositions involving conjunction, disjunction, exclusive or, implication, and negation (and various combinations thereof). (As in Section 1.1, #s 31-35.)
- 2. Use truth tables to prove or disprove that some logical propositions are equivalent. (Section 1.3)
- 3. Give the truth-value of some propositions involving quantifiers. (As in Section 1.4, #s 11-16.)
- 4. Find the union, intersection, difference, symmetric difference, complement, and power set of various sets. (Sections 2.1 and 2.2)
- 5. Determine whether or not a function is one-to-one, onto, and/or a one-to-one correspondence. Be able to give reasons for your answers. (Section 2.3)
- 6. Evaluate some summation expressions. (As in Section 2.4, #s 29-34.)
- 7. Find a specific term in a given sequence. (As in Section 2.4, #s 1-4.)
- 8. Apply the definition to show that a given function is "big-O" of another function, specifying values for the constants C and k. (Section 3.2)

- 9. Determine how much time an algorithm will take or how large a problem can be solved in one second. (As in Section 3.3, #s 15, 18, 19.)
- 10. Determine whether or not two matrices can be multiplied, and if it is possible find their product. (Section 2.6)
- 11. Determine whether or not two matrices are inverses of one another. (Section 2.6)
- 12. Find the join, the meet, and the Boolean product of two zero-one matrices. (Section 2.6)
- 13. Identify the propositions in a worded argument and state what rule of inference is used. (As in Section 1.6, #s 3, 4, 7, 8, 9, 10.)
- 14. Identify a proof as being a direct proof, an indirect proof, or a proof by contradiction. (Section 1.7)
- 15. Prove some propositions using direct proof, indirect proof, or proof by contradiction. (As in Section 1.7, #s 1, 3, 9, 10, 11, 12, 17, 18, 19, 20, 21, 26, 27, and in Section 1.8, #s 3, 4, 7.)
- 16. Use mathematical induction to prove some propositions. (As in Section 5.1, #s 3, 6, 7, 8, 10, 11, 15, 19, 20, 21, 32, 33.)
- 17. Use a recursive definition to find particular functional values. (As in Section 5.3, #s 1, 2, 3, 4.)
- 18. Give recursive definitions for sequences or functions defined otherwise. (As in Section 5.3, #s 7-11, 23, 24a) b), 25.)
- 19. Describe some recursive algorithms. (As in Section 5.4, #s 7-12, 29.)
- 20. Compare the merits of recursive versus iterative algorithms; that is, what are the advantages and disadvantages of using one type of algorithm rather than the other? (Section 5.4)
- 21. Apply the "sum rule," the "product rule," the "pigeonhole principle," and the "generalized pigeonhole principle" to problems. (Sections 6.1 and 6.2)
- 22. Distinguish between situations that involve permutations of objects and situations that involve combinations of objects and solve problems involving these concepts. (Section 5.3)
- 23. Recognize the various notations used to indicate permutations and combinations and do the computations they require. (Section 6.3)
- 24. Write a binomial expansion or give the coefficient of a particular term of a binomial expansion. (As in Section 6.4, #s 2, 4, 6, 7, 8, 9.)
- 25. Write several terms of a sequence for which you are given the recurrence relation and initial conditions. (As in Section 2.4, #9.)
- 26. Find a recurrence relation satisfied by a given sequence. (As in Section 2.4, #14.)
- 27. Find the solution to a recurrence relation for which you are also given the initial conditions. (As in Section 2.4, #17.)

- 28. Set up a recurrence relation, write an explicit formula, and find a particular term of the sequence for an application problem. (As in Section 2.4, #s 18, 19, 20, 21, 22; section 8.1, #s 11, 12.)
- 29. Find a recurrence relation for a bit-string problem. (As in Section 8.1, #s 7, 8, 9.)
- 30. Find the solution of a linear homogeneous relation with constant coefficients. (As in Section 8.2, #s 3, 4, 12-15.)
- 31. Write recurrence relations and then solve application problems. (As in Section 8.2, #s 5-9.)
- 32. Write the adjacency matrix for a directed or an undirected graph. (Section 10.3)
- 33. Give the isomorphism for a pair of graphs or explain why the pair is not isomorphic. (Section 10.3)
- 34. Identify whether or not a graph is connected. (Section 10.4)
- 35. Find the dual of a Boolean expression. (Section 12.1)
- 36. Find the sum-of-products expansion of a Boolean expression. (Section 12.2)
- 37. Find the output of a given circuit or construct a circuit that produces a given output. (Section 12.3)
- Use a Karnaugh map to find a minimal sum-of-products expansion of a Boolean function. (Section 12.4)
- 39. Use the Quine-McCluskey method to find a minimal sum-of-products expansion for a Boolean function. (Section 12.4)
- 40. Convert binary numbers to hexadecimal and to decimal numbers; convert hexadecimal numbers to binary and to decimal numbers; convert decimal numbers to binary and hexadecimal numbers.
- 41. Covert numbers in fixed-bit two's complement representation to decimal form; convert decimal numbers to fixed-bit two's complement representation.
- 42. Do some binary, some hexadecimal, and some two's complement addition problems, watching for overflow situations in the two's complement problems.